

## **INSTRUCTIONS TO TIMERS - Ontario (FIBA RULES)**

**These instructions have been developed in co-operation with Ontario Basketball, the International Association of Approved Basketball Officials (IAABO) and the Ontario Association of Basketball Officials.**

### **PRIOR TO THE GAME**

- Introduce yourself to the officials and have a pre-game meeting to review your duties
- Familiarize yourself with clock and verify operation
- FIBA regulation pre-game time interval is 20 minutes. Ontario Basketball Association (OBA) recognizes that a variety of factors impact the time between multiple sets of games and thus the pre-game interval can vary accordingly. Once one game finishes, the game clock should be set and running down to the designated game time. The OBA recommended time for a full warm-up is 10 minutes. The minimum warm-up time is 5 minutes.

### **WARNING SIGNALS**

Sound the appropriate signals

- Before the 1<sup>st</sup> and 3<sup>rd</sup> period at 3 and then again at 1.5 minutes remaining.
- Before 2<sup>nd</sup> and 4<sup>th</sup> and each extra period, when 30 seconds remain prior to start of the period.
- Notify officials and teams at least 3 minutes prior to start of 3<sup>rd</sup> period.

### **TIMING**

- FIBA regulation is 4 periods of 10 minutes. OBA timing by age category is:
  - U10 – U12: 8 shifts of 4 minutes (2 shifts make-up each period)
  - U13-U19 – 4 periods of 8 minutes
- FIBA regulation half time is 15 minutes. OBA halftime is a minimum of 5 minutes to a maximum 10 minutes.
- FIBA regulation time between periods and each extra period is 2 minutes. OBA time between periods and each extra period is 1 minute
- FIBA regulation extra periods is 5 minutes. OBA extra periods are 4 minutes.
- Intervals of Play:
  - Pre-game: Begins 20 minutes prior to scheduled game time. Ends when the ball becomes live.
  - Between periods: Begins when game clock signal sounds to end a period. Ends when ball becomes live.
- Disqualification replacement period: 30 seconds.
- Injury & Bleeding replacement period is immediate (within approximately 15 seconds) unless a time-out is taken by EITHER team, the player has not been substituted and has recovered by end of a time-out and player may remain in the game.

### **START CLOCK**

- Jump Ball: When the ball is legally tapped by either jumper.
- Throw-in: When the ball legally touches or is touched by a player on the court.
- Missed Free Throw: When the ball is legally touches or is touched by any player on the court
- Get into the habit of a quick check that the clock is actually running when starting

### **STOP CLOCK**

- When official sounds whistle for a jump ball, foul or violation.
- When field goal is scored against a team which has requested a time-out.
- When field goal is scored with 2:00 showing in the 4<sup>th</sup> period and any extra period(s).
- When twenty-four (24) second device signal sounds and a team is in control of the ball.
- **NOTE:** Get into the habit of a quick check that the clock is actually stopped when stopping

## **TIMING TIME OUTS**

Once the Scorer has notified the officials of the time-out opportunity by sounding the horn, making the time-out signal and pointing to the team bench:

1. start timing the time-out immediately after official blows whistle and makes the signal
2. sound horn when fifty (50) seconds have elapsed
3. sound horn again at end of time-out sixty (60) seconds.

Notes:

- Time-out starts when an official blows whistle and gives signal
- Time-out ends when an official blows whistle and beckons teams back onto court.

## **END of PERIOD SIGNAL**

- Ensure that the game clock sounds automatically and loudly at the end of periods
- Use any means necessary to notify the officials if the signal fails or is not heard by the officials

## **REMINDERS and RECOMMENDATIONS**

- Sit together with the Scorer, Shot Clock Operator and Commissioner (if present).
- Take your role seriously; it is vital to having a well administered game. Be attentive, accurate and maintain focus during the entire game. Minimize distractions i.e. turn cell phone off and keep table area as neat and organized as possible.
- Maintain an appearance of impartiality throughout the game.
- If a Coach, Assistant Coach or Team Bench is 1) occupying/distracting you or 2) not communicating with you in a professional manner inform an official at the first opportunity.